

# ETHEREAL

|    |   |    |   |    |    |    |
|----|---|----|---|----|----|----|
| M  | T | SV | W | LD | OC |    |
| 6" | 3 | 5+ | 3 | 6+ | 1  | 5+ |

## AUFSTELLUNG

1x Ethereal

**Equipped with:** Missile pod, Twin pulse carbine, Honour stave

### Wargear Options:

- This model can be equipped with up to 2x Marker Drone.
- This model can be equipped with up to 2x Shield Drone.
- This model can be equipped with 1x Guardian Drone.
- This model can be equipped with up to 2x Missile Drone.

## ⦿ RANGED WEAPONS

| WEAPON                                     | RANGE | A | BS | S | AP | D |
|--------------------------------------------|-------|---|----|---|----|---|
| Missile pod                                | 30"   | 2 | 5+ | 7 | -1 | 2 |
| Twin pulse carbine<br>ASSAULT, TWIN-LINKED | 20"   | 2 | 5+ | 5 | 0  | 1 |

## ✂ MELEE WEAPONS

| WEAPON       | RANGE | A | WS | S | AP | D |
|--------------|-------|---|----|---|----|---|
| Honour stave | Melee | 2 | 4+ | 5 | 0  | 1 |

## ABILITIES

**CORE** - Leader

**RULES** - Leader

### Coordinated Leadership

In your Command phase, roll one D6: on a 4+, you gain 1CP.

### Failure Is Not an Option

While this model is leading a unit, models in that unit have the Feel No Pain 5+ ability.

### Guardian Drone

Each time a model makes a ranged attack that targets the bearer's unit, subtract 1 from the Wound roll.

### Hover Drone

The bearer can Fly and has a Move characteristic of 10".



### **Marker Drone**

The bearer's unit has the Markerlight keyword and can act as an Observer unit for another unit even if it Advanced this turn.

### **Shield Drone**

Add 1 to the bearer's Wounds characteristic.

### **Leader**

This model can be attached to the following units:

- Breacher Team
- Strike Team

## **WEAPON RULES**

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### **Assault**

Units containing one or more models with an [ASSAULT] weapon can shoot using **assault** shooting (10.05).

### **Twin-linked**

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.